

EPFL

MICRO-517

Optical Design with ZEMAX OpticStudio

Lecture 9

25.11.2024

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Sciences et techniques de l'ingénieur École Polytechnique Fédérale de Lausanne CH-1015 Lausanne



Outline

Theory

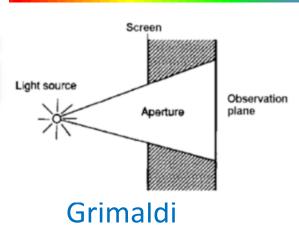
- Review of physical optics
- Physical optics modeling
 - Gaussian optics
 - Diffraction
- Imaging
 - Modulation transfer function
 - Point spread function

ZEMAX Practice

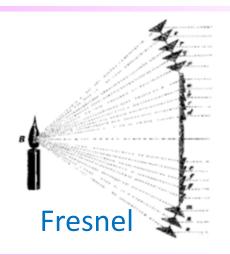
- ZEMAX physical optics modeling
 - MTF
 - PSF
 - Imaging simulation

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Historical Development of the Theory of Light





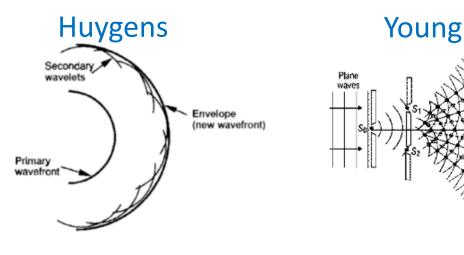






Sommerfeld Kirchhoff

1665 1678 1704 1801 1818 1860 1882-96



Maxwell

$$\nabla \cdot \mathbf{E} = \frac{\rho}{\varepsilon_0}$$
$$\nabla \cdot \mathbf{B} = 0$$
$$\nabla \times \mathbf{E} = -\frac{\partial \mathbf{B}}{\partial t}$$

$$abla imes \mathbf{B} = \mu_0 \mathbf{j} + rac{1}{c^2} rac{\partial \mathbf{E}}{\partial t}$$



Electromagnetics: From Vector to Scalar

Free-space

Maxwell equation

$$\nabla \times \mathbf{E} = -\mu \, \frac{\partial \mathbf{H}}{\partial t}$$

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$$\nabla \times \mathbf{E} = -\mu \frac{\partial \mathbf{H}}{\partial t}$$
 $\nabla \times (\nabla \times \mathbf{E}) = \nabla (\nabla \cdot \mathbf{E}) - \nabla^2 \mathbf{E} = -\mu \frac{\partial}{\partial t} \nabla \times \mathbf{H}$

$$\nabla \times \mathbf{H} = \varepsilon \frac{\partial \mathbf{E}}{\partial t}$$

$$\nabla \times \mathbf{H} = \varepsilon \frac{\partial \mathbf{E}}{\partial t} \qquad \nabla \times (\nabla \times \mathbf{H}) = \nabla (\nabla \cdot \mathbf{H}) - \nabla^2 \mathbf{H} = \varepsilon \frac{\partial}{\partial t} \nabla \times \mathbf{E}$$

$$\nabla \cdot \boldsymbol{\varepsilon} \mathbf{E} = 0$$

$$\nabla \cdot \mu \mathbf{H} = 0$$

Separable variable

$$u(P,t) = A(P)T(t)$$

$\frac{\nabla^2 A(P)}{A(P)} = -k^2$ $\frac{1}{c^2 T} \frac{d^2 T}{dt^2} = -k^2$ Optical Design with ZEMAX OpticStudio

Scalar wave equation at point P and time t

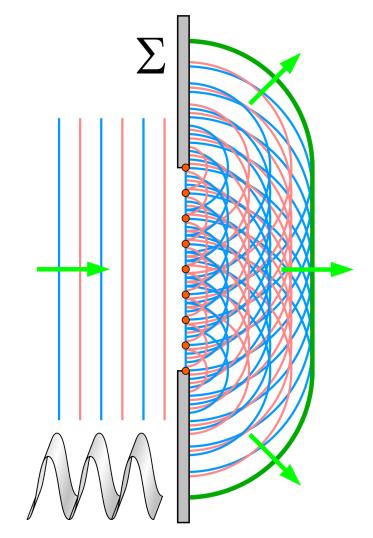
$$\nabla^{2}u(P,t) = \frac{n^{2}}{c^{2}} \frac{\partial^{2}u(P,t)}{\partial t^{2}}$$

where *u* represents any component in E or H

$$n = \sqrt{\frac{\varepsilon}{\varepsilon_0}} \qquad c = \frac{1}{\sqrt{\varepsilon_0 \mu_0}}$$

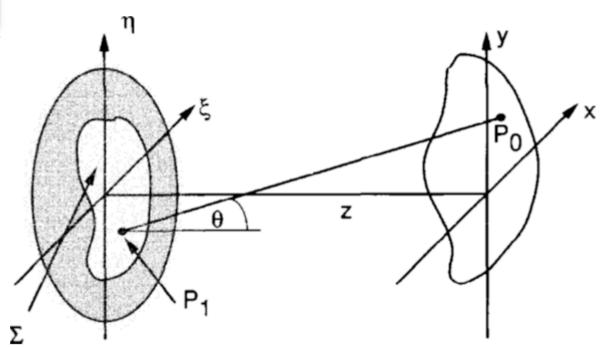
Helmholtz Equation

$$(\nabla^2 + k^2) A(P) = 0$$
$$k = \frac{n\omega}{c} = \frac{2\pi}{\lambda}$$



Huygens-Fresnel Principle

- Proposed by Huygens in 1678
- Every point in a light disturbance becomes a secondary source of spherical wave
- The sum of these secondary waves determines the form of the wave at subsequent times.
- Assumes the secondary waves travel only in the "forward" direction
- Qualitatively explains planar and spherical wave propagation, the laws of reflection and refraction, but not diffraction
- In 1818 Fresnel combined Huygens's principle with principle of interference
- Quantitatively explains rectilinear propagation of light and diffraction



Huygens-Fresnel Principle in Rayleigh-Sommerfeld solution

$$u(x,y) = \frac{1}{i\lambda} \iint_{\Sigma} U(\xi,\eta) \frac{\exp(ikr_{01})}{r_{01}} \cos\theta ds$$

$$\cos\theta = \frac{z}{r_{01}} \quad r_{01} = \sqrt{(x-\xi)^2 + (y-\eta)^2 + z^2}$$



$$U(x,y) = \frac{z}{i\lambda} \iint_{\Sigma} U(\xi,\eta) \frac{\exp(ikr_{01})}{r_{01}^{2}} ds$$



Fresnel Approximation

$$z^{3} \gg 2k \left[\left(x - \xi \right)^{2} + \left(y - \eta \right)^{2} \right]_{\text{max}}^{2}$$

In denominator: $r_{01} \approx z$

In exponent:

$$r_{01} = \sqrt{(x-\xi)^2 + (y-\eta)^2 + z^2} = z\sqrt{1 + \left(\frac{x-\xi}{z}\right)^2 + \left(\frac{y-\eta}{z}\right)^2} \approx z \left[1 + \frac{1}{2}\left(\frac{x-\xi}{z}\right)^2 + \frac{1}{2}\left(\frac{y-\eta}{z}\right)^2\right]$$

$$U(x,y) = \frac{e^{ikz}}{i\lambda z} \iint_{\pm \infty} U(\xi,\eta) \exp\left\{-i\frac{2\pi}{\lambda z} \left[\left(x-\xi\right)^2 + \left(y-\eta\right)^2\right]\right\} d\xi d\eta$$

Convolution

$$U(x,y) = \frac{e^{ikz}}{i\lambda z} e^{i\frac{k}{2z}(x^2+y^2)} \iint_{+\infty} U(\xi,\eta) e^{i\frac{k}{2z}(\xi^2+\eta^2)} \exp\left[-i\frac{2\pi}{\lambda z}(x\xi+y\eta)\right] d\xi d\eta \quad \text{Fourier}$$
Transform



Fraunhofer Approximation

$$z \gg \frac{k}{2} \left(\xi^2 + \eta^2 \right)_{\text{max}}$$

$$i\frac{k}{2z}(\xi^2 + \eta^2) \to 0$$

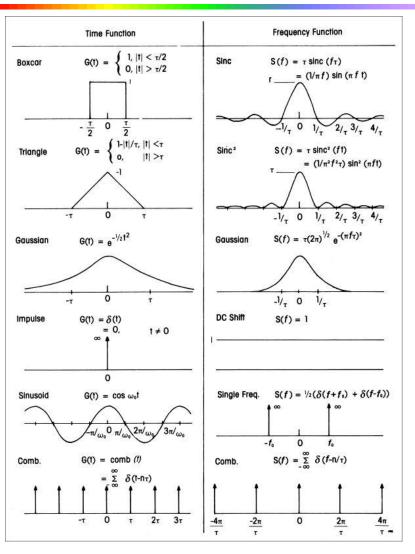


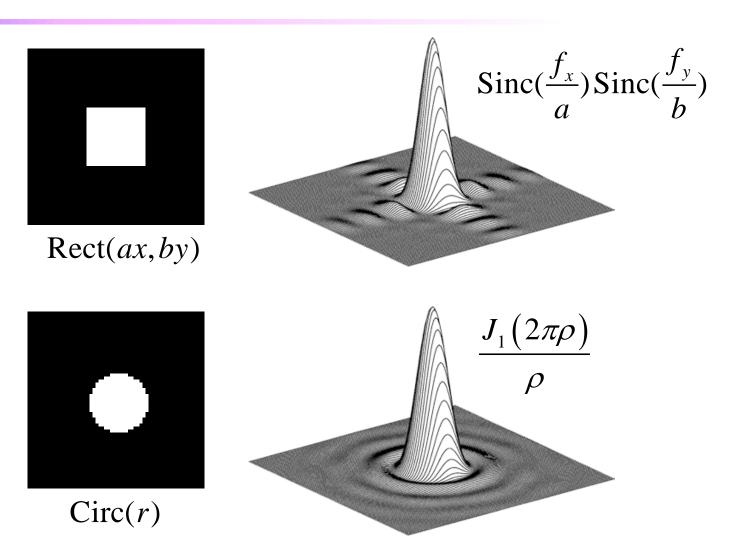
$$U(x,y) = \frac{e^{ikz}}{i\lambda z} e^{i\frac{k}{2z}(x^2+y^2)} \iint_{+\infty} U(\xi,\eta) \exp\left[-i\frac{2\pi}{\lambda z}(x\xi+y\eta)\right] d\xi d\eta$$

Fourier Transform

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Example 2D Fourier Transforms







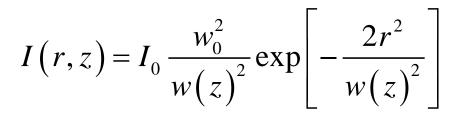
Gaussian Beam Optics

Helmholtz equation
$$(\nabla^2 + k^2)A(P) = 0$$

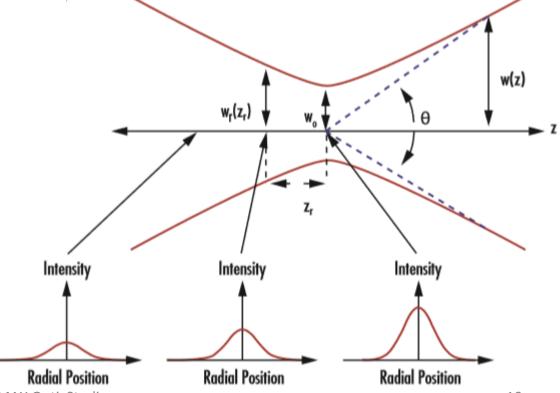
Paraxial approximation
$$A(P) = u(r) \exp(ikz)$$



$$\nabla_{\perp}^{2} u + 2ik \frac{\partial u}{\partial z} = 0 \qquad \nabla_{\perp}^{2} \equiv \frac{\partial^{2}}{\partial x^{2}} + \frac{\partial^{2}}{\partial y^{2}}$$



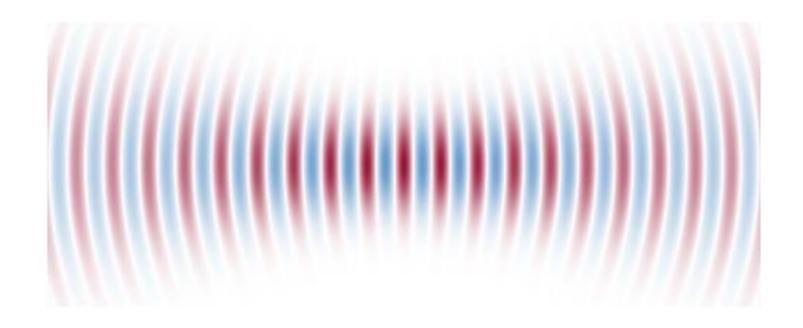
$$w(z) = w_0 \sqrt{1 + \left(\frac{z}{z_R}\right)} \qquad z_R = \frac{\pi w_0^2}{\lambda}$$





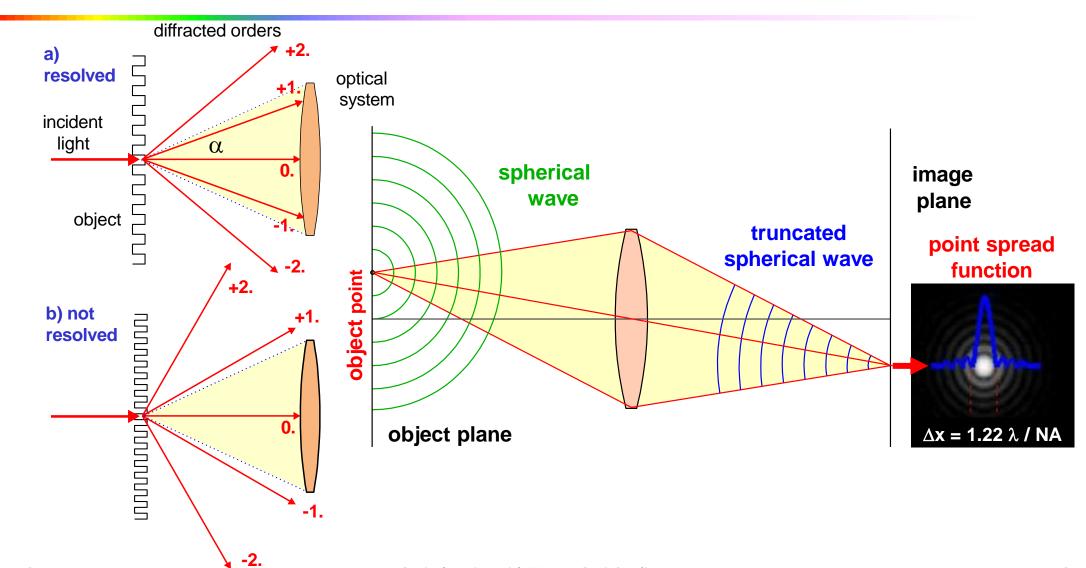
Gaussian Beam Propagation

$$\mathbf{E}(r,z) = E_0 \hat{\mathbf{e}} \frac{w_0}{w(z)} \exp \left[-\frac{r^2}{w(z)^2} \right] \exp(-ikz) \exp \left[-ik \frac{r^2}{2R(z)} \right] \exp[-i\psi(z)]$$



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Lens as a Filter





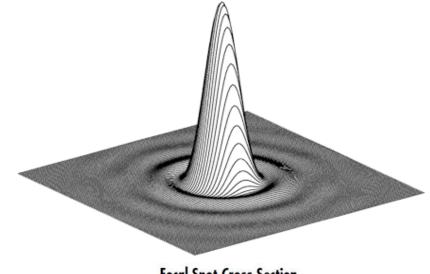
Modulation Transfer Function

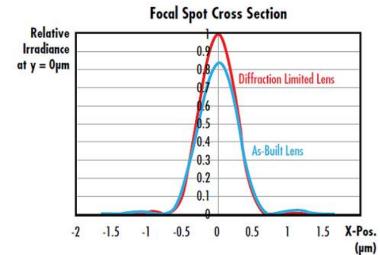
- MTF: Quotient of the contrast (or modulation depth) in the image plane and the contrast in the object plane, for an object with a sinusoidal intensity distribution, as a function of spatial frequency
- Display modes of MTF often used in optical design:
 - MTF for different wavelengths, or an average over the spectrum
 - MTF for frequencies in radial (denoted by S) and tangential direction (denoted by T)
 - MTF (S and T) values for discrete frequencies as functions of defocus; this shows astigmatism and defocus
 - MTF (S and T) values for discrete frequencies as functions of the field height
 - The MTF of a system without aberrations is used as a benchmark



Point Spread Function

- PSF: Normalized intensity of the diffraction image pattern of a point object
- Useful diagnostic for optical systems with small aberrations
- Strehl number: the quotient of the intensity at the center of the PSF divided by the central intensity of an ideal PSF

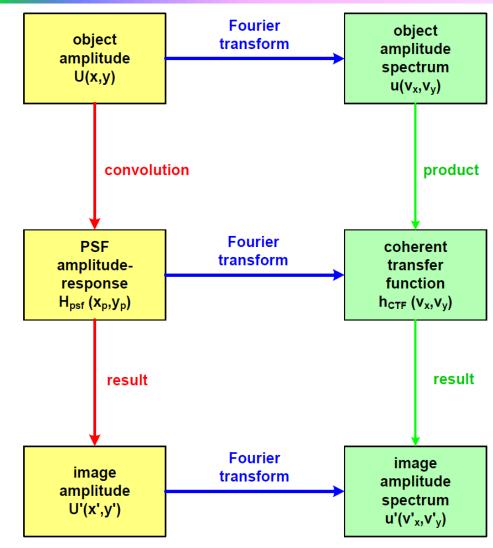




PSF vs MTF

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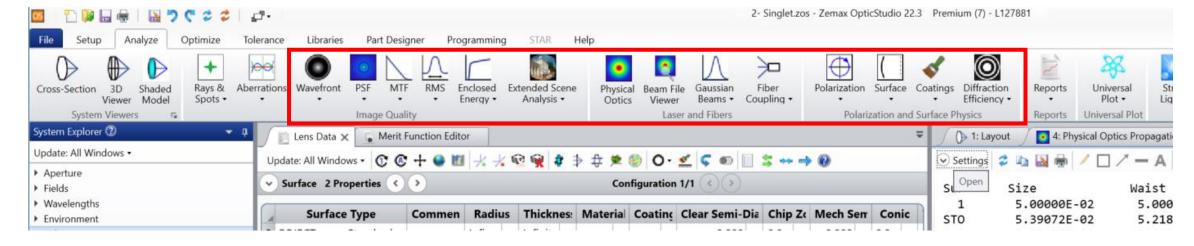






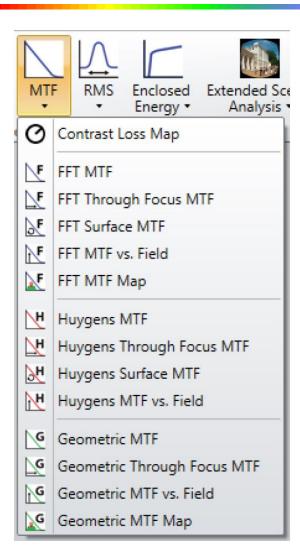
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ZEMAX OpticStudio: Physical Optics



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ZEMAX OpticStudio: MTF



FFT MTF

- Computes the diffraction MTF for all field positions using an FFT algorithm
- Fast
- With assumptions
- Only accurate at F/# > 1.5

Huygens MTF

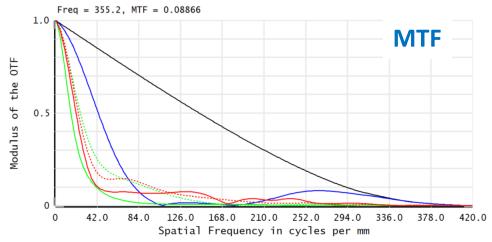
- Computes the diffraction MTF using a Huygens direct integration algorithm
- More accurate in most cases
- Slower

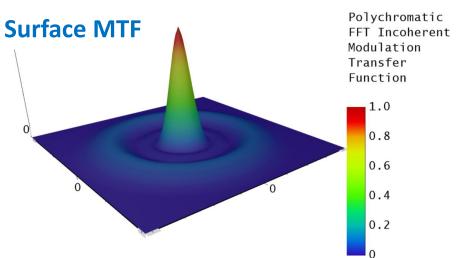
Geometric MTF

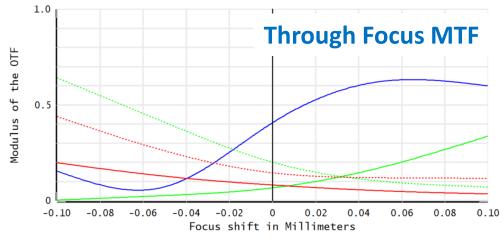
- Computes the geometric MTF, which is an approximation to the diffraction MTF based upon ray aberration data
- Very accurate for systems with large aberrations

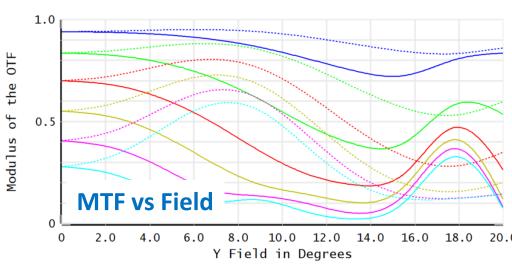
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ZEMAX OpticStudio: MTF



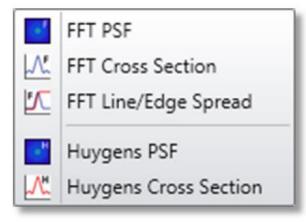


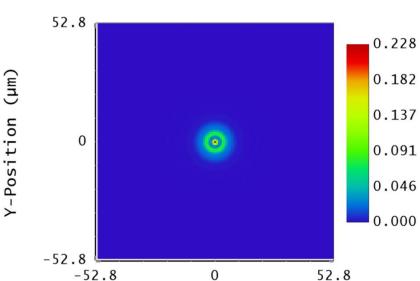






ZEMAX OpticStudio: PSF





X-Position (µm)

FFT PSF

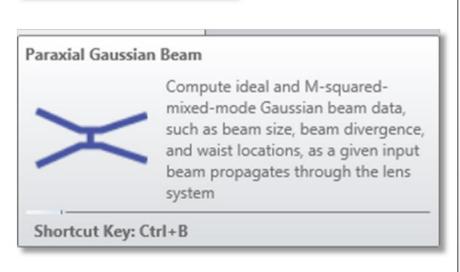
- Computes the diffraction point spread function (PSF) using the Fast Fourier Transform (FFT) method
- Fast
- With assumptions
- Only accurate at F/# > 1.5

Huygens PSF

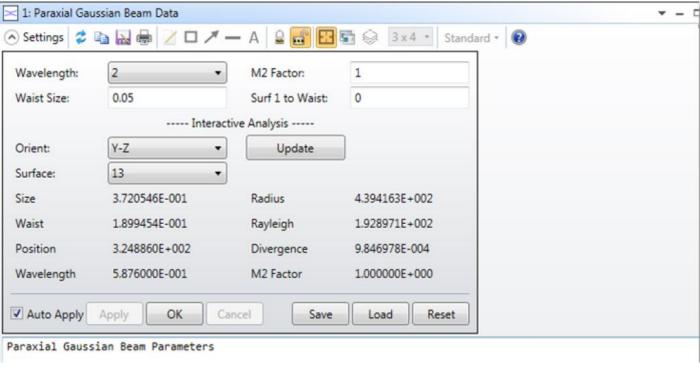
- Computes the diffraction PSF using direct integration of Huygens wavelets method
- Strehl ratio also computed
- More accurate
- More general
- Slower



ZEMAX OpticStudio: Gaussian Beams

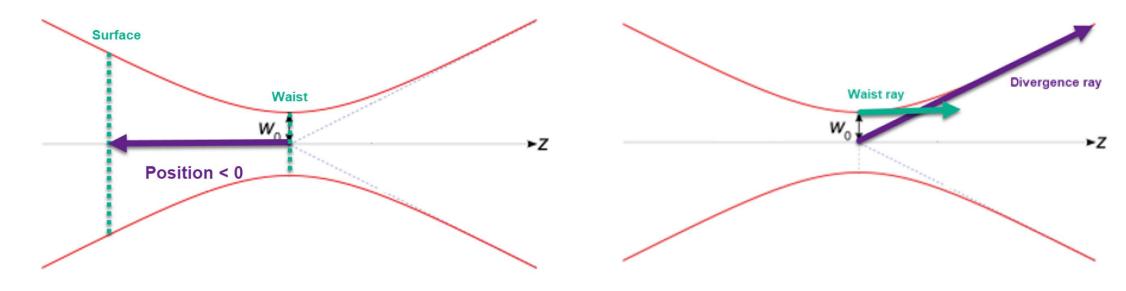


Paraxial Gaussian Beam

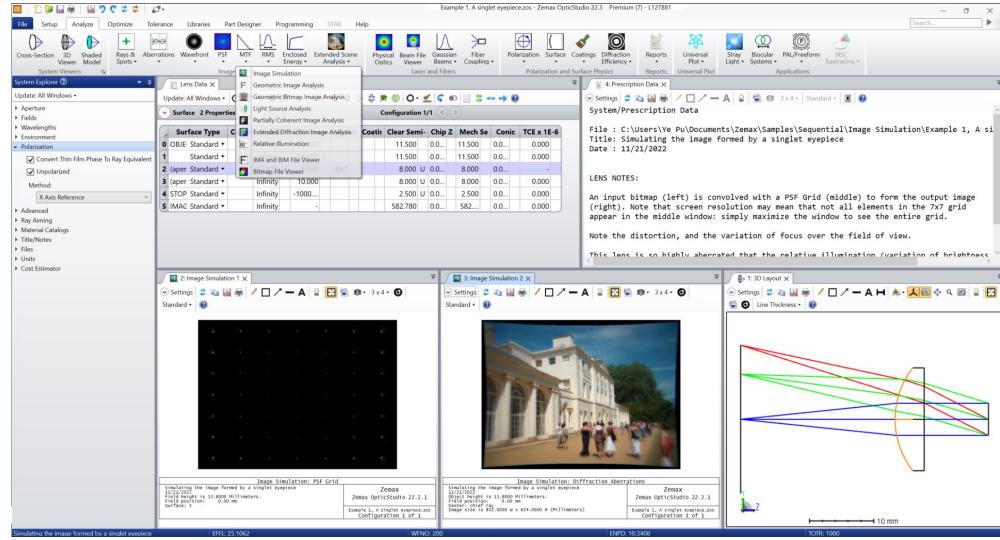


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ZEMAX OpticStudio: Gaussian Beams



ZEMAX OpticStudio: Image Simulation









Homework

To be announced